



Weekly Focus:
Letter = Gg Hh Ii Jj Kk Ll
Number = 10/Ten
Color = Yellow
Shape = Star

DLM Lesson Plan

Theme: Animal Antics

Class: Gard 3

Week: June 25 - 29 2018

Day of the Week	Calendar Circle Time	Language Comprehension	Phonics Development	Fine Motor/ Handwriting Skills	STEM Math/Science Operations	PATHS Social Studies Values & Virtues	Learning Centers/ Circle Time
Monday	Introduce the theme and discuss different types of animals OBJ: To introduce theme	Read: "Edward the Emu" "Sing A Song Of Opposites" OBJ: To acquire new vocabulary	Write animals and the letters they start with? Flashcards OBJ: To identify letter sounds	Animal Representations with play dough Numbers of the week OBJ: Fine motor activity	Zoo Races Helping the animals escape the zoo by rolling dice and counting spaces.	PATHS: Review Feeling Angry. What makes you feel Angry?	Find different types of pets in magazines and make a collage OBJ: To create original works
Tuesday	Sing: "Three Blind Mice" OBJ: To enjoy singing a new song	Read : "Good Night Gorilla" "Snake" Discuss the story OBJ: To increase vocabulary	Review letters with Alphabet Wall cards Letter Sounds Gg Hh Ii Jj Kk Ll OBJ: To listen for new letter sounds	Writing first and last names with Upper and Lower case letters OBJ: Letter recognition/sensory	Cubelets	Manners: Review and Reinforce Meeting and Greeting The Fourth Rule Of Introductions Understanding the Place Settings Using the cloth napkin	Zoo animal hunt around the classroom. OBJ: Review and recognition
Wednesday	Sing: "5 Little Ducks" OBJ: To enjoy singing a familiar song	Read: "Animals That Build Their Homes" "Squirrels All Year Long" OBJ: To increase vocabulary	Smart board activity Different types of Pets OBJ: To learn new vocabulary	Animal Floor Puzzles OBJ: To enhance fine motor skills	Butterfly Snack Pack Using snack bags, a clothespin, grapes and goldfish.	PATHS: Review Feeling Angry. What do you do when you feel Angry	Lego play: building homes for the animals OBJ: Fine motor
Thursday	Sing: "I had a little turtle" OBJ: To increase oral language	Read: "How Happy I Would Be" "The Little Red Hen" OBJ: Recall information	Smart Board: Animal matching Game Letters in animals/sounds OBJ: To enhance memory skills	Make a turtle with green play dough HWT OBJ: To use a variety of forms of sensory	Animal life cycles Learning how animals grow through each stage	VV: Self-Reliance and Potential	Make your favorite animal out of play dough OBJ: To cooperate with others
Friday	Sing: "BINGO" while dancing OBJ: To enjoy singing a familiar song	Read: "The Book Of Animals" OBJ: To listen with increasing attention	Review OBJ: To recall and discuss information	Lacing cards HWT OBJ: To strengthen fine motor skills	Cubelets	PATHS: Review Feeling Angry. Using Conscious Discipline breathing to calm down.	Create your own animal Puppet Show