Lesson F	Plans for	Choices • Decision						Date	Dec. 3rd		Teacher	
Vonderful	l Word	consequences consecuencias	Character Education		Confidence, Confianza		Technolog	ду		Sounds ar	nd Rhymes;	Math-What Comes Next
		uage, Phonological Awa n, Vocabulary	reness—		etter nowledge	English-M, m, D, d, S, s Spanish-M, m, D, d, S, s			Math	Patterns and Numeracy		
English Vo	ocabulary	alliteration, appropria	ate, choices,	consequences	s, courageous, dilig	ent, helpful	, inappropri	ate, laws,	promises, re	eluctant, ru	les, solutior	is, thoughtful
Spanish V	ocabulary	, aliteración, apropiad	lo, decisiones	nes, consecuencias, valiente, diligente, útil, inapropiado,			oropiado, le	eyes, prom	esas, reluct	ante. reglas	s, solucione	s, consideradas
LESSON COMPON		Day 1			Day 2		Day 3			Day 4		Day 5
Greeting	ı Circle	Morning Message- I machoices daily. <u>Unite</u> - Te (p.184) <u>Demo</u> - Practice calming strategies (S.T., Balloon, Pretzel). <u>Conne</u> Frog to help implement (<u>Commit</u> - Implement the Ritual.	ach "Choices" the four A.R., Drain, <u>ect</u> - Use fanny (p.170).	helpful choices? "Choices" (p.184 a volunteer how Cream (p.166) <u>C</u> Frog to help imp	4) <u>Demo</u> - Review with to use the Cranky <u>Connect</u> - Use Fanny lement the Absent <u>mmit</u> - Implement the	smart choice Up" (p.182). calming strat Balloon, Pret Fanny Frog t Absent Child	egies (S.T.A. zel). <u>Connec</u> o help implen	g "Buckle ice the four R., Drain, <u>ct</u> - Use nent the <u>mit</u> -	Smart kids r Sing "If You" Display icon strategies. <u>C</u> to help imple	make smart cl re Smart" (p. s for each of f connect Connect Bement the Abs <u>mit</u> - Impleme	the calming Fanny Frog sent Child	 Morning Message- Do you make smart choices? <u>Unite</u>- Sing "If You'r Smart" (p189). <u>Demo</u>-Display icons each of the calming strategies. <u>Connect</u>- Use Fanny Frog to help implement the Absent Child Ritual. <u>Commit</u>- Implement the Safe Keepe Ritual.
Noving a .earning		Ribbon dance to " Dancers" • "Bailarine			ive Musical Circles • os musicales	Danc	e with drago	on fire	Play Drop	the Dollar • I dólar	Deja caer el	Play Red Light, Green Light • Lu roja, luz verde
Literacy (Oral Language, Phonics, Handwriting, Read Aloud)		Activity Cards #1 through	ABC- M m, D d, S s Activity Cards #1 through 12 Sido amate		ABC- M m, D d, S s Library and Listening-Listen to and antomime "That Was Helpful" • "Has do amable" Fine Motor-Tape cut pictures back		Three Billy G	hree Billy Goats Gruff" - Build houses for the		, D d, S s d Learn-Dem ring pretend n I Listening-Lis • El príncipe s	neals sten to The	Centers • ABC- M m, D d, S s • Language and Literacy-Show Phote Activity Cards #1 through 12 • Discuss rules and laws and why w have them. Show images of a stop sign, traffic light.
		Charlie Chipmunk's Tho Choices • Las decisione consideradas de Carlitos • Develop vocabulary tha choices Three Bears' Rap • El ra osos • Retell a story in a new • Discuss Goldilock's chi	s s at describes p <i>de los tres</i> way	Shubert's Helpfu • Recall and ana calming down A to Z Helping H amables de la A • Discuss examp	llyze advice for lands • Manos	 Learn abou Discuss the Developmen Pigs" • "Los t 	ez en Dragola t the author a e dragons' cho tal Storybook	ndia nd illustrator bices "The Three	• Evaluate th • Discuss ke The Gift • El	ince • El prínd ne frog's choid seping promis regalo ut times when	ce es	The Gift • El regalo • Compares roaring to using a big voice "Monster Coaster" • "Monstruosa, la montaña rusa" story folder • Discuss Monster's feelings about decisions he couldn't control
Weekly L Centers	Learning	Fine Motor-Provide cho puzzles and discuss Gross Motor Area-Play Concentration		 Gross Motor Ai games that required choices Language and 	ake a helpful choice	and discuss : • Gross Moto Choices • Language a	or Area-Play F and Literacy-E are proficient elp classmates	Pick Safe Encourage t at working	• Gross Mote Thing • Haz • Language	-Roll pennies or Area-Play I lo correcto and Literacy-I ty items that a	Do the Right Provide and	 Fine Motor-Practice washing hand: Gross Motor Area-Play Frog Toss Language and Literacy-Make up a game using game pieces; Encourag children to explore the law of gravity

LESSON COMPONENTS	Day 1	Day 2	Day 3	Day 4	Day 5
Math and Science	 Identify patterns Use verbal ordinal numbers Centers Math-Create "large, medium, small" pattern with manipulative Fine Motor-Cut and order strips of paper . 	patterns in wet sand	 Translate verbal pattern to green-red cube pattern Centers Library and Listening-Create dot sticker pattern and play on xylophone 	Centers • Creativity Station- Make a pattern of colored stripes • Science-Discover what is inside a	 Practice one-to-one correspondence Count forward to five and backwards from five to zero Centers Math-Match +1 on the calculator to steps on the number line Gross Motor Area-Jump like a grasshopper, crawl like an ant
Character	PATHS : Twiggle Learns to do Turtle Part 1- Conduct lesson. READ PART 1 ONLY. Discuss what happened to make Twiggle so upset. Were his actions a good choice or not a good choice? What actions could he have done instead?	PATHS: Twiggle Learns to do Turtle Part 1- Review the first part of the story. Play "Hot Twiggle" with Twiggle Puppet. Pass the picture of Twiggle around in a circle. When the teacher says stop, who ever is holding Twiggle must share a time that they have felt as mad as Twiggle did in the story.	Birthday. Watch a short biography about the life of Walt Disney. Then create Mickey or Minnie Mouse ears while watching Disney's first animated short, Steam Boat Willie!	Character Ed: Fairness- Complete the Band Aid experiment. Give each child a picture of an injury. Go around the room and discuss their different injury pictures. Then give each child a "band aid" for their injury. Discuss the difference between equal "everyone got a band aid" and fair "not every injury needed a band aid"	Character Ed: Fairness-Review Band aid experiment from yesterday. Share definition of "fair" and "equal" at school. Fair is everyone getting what they need to succeed and equal is everyone getting exactly the same thing. Listen to the story "That's not fair" on the Smartboard. It is saved under bookmarks
Closing Circle	 Reflecting on the day Check on Commitments Kindness Tree Family Connection 	 Reflecting on the day Check on Commitments Kindness Tree Family Connection 	Check on Commitments Kindness Tree	 Reflecting on the day Check on Commitments Kindness Tree Family Connection 	 Reflecting on the day Check on Commitments Kindness Tree Family Connection
Outdoor Learning			Encourage children to pick up trash on playground		Discuss the purpose of traffic lights. Play Red Light, Green Light • Luz roja, luz verde

LESSON COMPONENTS	Day 1	Day 2	Day 3	Day 4	Day 5
Learning Goals	 Recognizes at least 20 letter sounds Increasingly interacts and communicates with peers to initiate pretend-play scenarios that share a common plan and goal Shows understanding by following two-step oral directions, and usually follows three-step directions Asks and answers appropriate questions about the book Demonstrates empathy and caring for others Demonstrates understanding of terms used in the instructional language of the classroom Initiates problem-solving strategies and seeks adult help when necessary Produces a word that begins with the same sound as a given pair of words Uses the verbal ordinal terms Collects data and organizes it in a graphic representation Recognizes and creates patterns Identifies similarities and differences in characteristics of families Uses information learned from books by describing, relating, categorizing, or comparing and contrasting 	activities • Is able to increase or decrease intensity of emotions more consistently, although adult guidance is sometimes necessary • Assumes various roles and responsibilities as part of a classroom community • Demonstrates empathy and caring for others • Asks and answers appropriate questions about the book • Follows classroom rules and routines with occasional reminders from teacher • Demonstrates empathy and caring for others • Assumes various roles and responsibilities as part of a classroom community • Uses words to rote count from 1 to 3 • Recognizes and creates patterns	 conventions when writing or giving dictation Follows classroom rules and routines with occasional reminders from teacher Uses a wide variety of words to label and describe people, places, things, and actions Practices good habits of personal safety Demonstrates an understanding that others have perspectives and feelings that are different from own Asks and answers appropriate questions about the book Produces a word that begins with the same sound as a given pair of words Uses the verbal ordinal terms 	communicates with peers to initiate pretend play scenarios that share a common plan and goal • Uses a wide variety of words to label and describe people, places, things, and actions • Demonstrates an understanding that others have perspectives and feelings that are different from own • Provides appropriate information for various situations • Produces a word that begins with the same sound as a given pair of words • Regulates own behavior with occasional reminders or assistance from teacher	 Recognizes at least 20 letter sounds Assumes various roles and responsibilities as part of a classroom community Shows initiative in independent situations and persists in attempting to solve problems Uses information learned from books by describing, relating, categorizing, or comparing and contrasting Asks and answers appropriate questions about the book Deletes a word from a compound word Practices good habits of personal safety Uses concrete models or makes a verbal word problem for adding up to five objects Uses concrete models or makes a verbal word problem for subtracting 1 to 5 objects from a set Recognizes and creates patterns Participates in classroom music activities Follows classroom rules and routines with occasional reminders from teacher

Lesson Plans for Cl	hoices • Decisiones	- Health	y Choices (Week 2)		Date	Dec 10t	h-14th	Teacher	
Wonderful Word	itritious nutritivo	haracter ducation	Fairness, Justicia Confidence, Confianz	a	ду		Writer's C	orner; ABC	& XYZ
Literacy Vocabulary, F	Phonological Awareness -	Phonological Awareness - Alliteration		English-F, f, N, n, B, b Spanish-F, f, N, n, B, b		Math	Geometry		
English Vocabulary	abundant, bean, dairy, d	lehydrated	d, diagonal, feast, fruits, grain, ho	prizontal, meat, nutritic	ous, produc	e, silkworm	S		
Spanish Vocabulary	abundante, frijol, lácteo,	deshidrat	tado, diagonal, festín, frutas, gra	no, horizontal, carne,	nutritiva, pr	oductos alir	nenticios, g	gusanos de	seda, verduras
LESSON COMPONENTS	Day 1		Day 2	Day 3			Day 4		Day 5
Greeting Circle	Morning Message: "What is favorite nutritious fruit?" Unite the children "Go Bananas" (P Demo: Let the children preter apples. Connect: Sing "Peter Pumpkin Eater" (pg. 171). Co Implement the daily commitm	e: Teach t PG 196). S nd t pick I r, Peter (ommit: 0	Morning Message: "Bread and tortillas are fine with butter" <u>Unite</u> : Sing "Muffin Man (pg. 189). <u>Demo</u> : Invite the children to perform Pretzel (pg. 169). <u>Connect</u> : Introduce "Hot Cross Buns" (pg.189). <u>Commit</u> : Implement the daily commitment ritual.	Morning Message: "Pea eggs are nutritious" Unitu "Peanut Butter" (Pg.191). the children choose a calr and perform it. <u>Connect</u> : Cross Buns" <u>Commit</u> : Re children that nutritious cho one kind of choice.	<u>e</u> : Sing <u>Demo</u> : Let ning strategy Review "Hot emind the	have nutrien Song" (pg. 1 to pretend th park and ask would be the choices? <u>Co</u>	ts?" <u>Unite</u> : Si 90). <u>Demo</u> : I ey are at an a them what k re. Are they o <u>nnect</u> : Comr	ing "Raindrop Invite children amusement sind of foods good or bad	"Drink, Drink, Drink Your Water" (pg.186). <u>Demo</u> : Explain that our bodies need fresh water not salt water from the ocean. Let the children perform Drain. <u>Connect:</u> Use Fanny
Moving and Learning	Fruit Basket Turnover • Ca frutas game	anasta de	Food clapping rhymes	Drop the Peanut • S cacahuate ga		Cookie Jar	k the Cookie ? • ¿Quién s as de mamá	e comió las	Raindrop ribbon dance
Literacy (Oral Language, Phonics, Handwriting, Read Aloud)	 Compare and categorize fruvegetables Sequence seed to fruit Centers Writer's Corner - Write and journals Science - Sort fruits and veg Creativity Station - Match copaint 	draw in getables blors and	 Retell and role-play "Little Red Hen" Discuss different kinds of bread Centers Writer's Corner - Form play dough letters Language and Literacy - Use sequence cards to retell a story Listening and Library - Use story props to retell and change story 	 Imagine creative hambu Notice /h/ at the beginnin Centers Creativity Station - Draw ABC - Make play dough patties Language and Literacy - objects 	ng of words a hamburger hamburger	Vote for fax Centers Writer's Co letters to cop Construction restaurants	oy words on - Build fas	od snack agnetic	 Discuss importance of drinking water Work with rhyming words Centers Writer's Corner - Draw foods and give oral descriptions Sensory Table - Fill bottles with water Language and Literacy - Retell nursery rhymes with props
	Food Around the World • Contodo el mundo • Discuss food pyramid • Focus on fruits and vegetab "Reagan's Journal" • "El diarie Reagan" listening story • Graph favorite snack • Learn about silkworms and	oles o de " their diet s	The Country and City Mouse" • "El ratón de campo y el ratón de la ciudad" listening story • Compare the city mouse and the country mouse • Discuss the abundant feast "Little Red Hen" • "La gallinita roja" story folder • Shared reading • Develop vocabulary	Food Around the World • todo el mundo • Discuss different proteir they are prepared for eati • Focus on nuts "Food Nursery Rhymes" • infantiles en torno a la con folder • Read and recite rhymes • Listen for rhyming words	is and how ng "Rimas nida" story	Ŭ	e" action stor e importance ods letters c and d the World • do foods	ry of eating d	Food Around the World • Comidas de todo el mundo • Review photos of foods • List many other different foods "Jack and Jill" • "Juan y Josefina" <i>Nursery Rhyme</i> • Cuentos infantiles flip chart • Develop vocabulary • Notice rhyming words

LESSON COMPONENTS	Day 1	Day 2	Day 3	Day 4	Day 5
	 Fine Motor - Use tweezers to move apple seeds from one container to another container Construction - Make collages on 	 Construction - Make collages on 	 Pretend and Learn - Add canned foods and pretend meat to the grocery store Fine Motor - Use tweezers to place the "pickles" on a bun (circle of brown construction paper) Construction - Make collages on boxes with pictures of meats and boase for food puramid 	 Pretend and Learn - Set up a fast food restaurant Fine Motor - Move candy from one bowl to the other using tweezers Construction - Build a sculpture using fast-food containers and napkins 	 Pretend and Learn - Practice pouring water and cleaning up spills Fine Motor - Transfer water using a sponge and an eyedropper Construction - Build a well
Math and Science		horizontal Centers • Creativity Station - Make horizontal	 Develop concept of three- dimensional shapes using food as models Centers Sensory Table - Make play dough shapes 	 Create hexagonal shapes with pattern blocks Centers Math - Recreate hexagonal shapes with pattern blocks Sensory Table - Create patterns by twirling two colored strips 	 Observe properties of liquid Introduce three-dimensional shapes Centers Creativity Station - Trace and paint shapes Science - Observe melting ice cubes
Character Education			PATHS : <u>Twiggle Learns to do Turtle</u> <u>Part 2</u> -Teach Children "Remember Turtle" song After teaching children the song, have them practice doing turtle by giving them situations that would upset them.	Character Ed: Fairness: Review the difference between fair and equal. Play a game on ABCmouse. Give a few children extra turns. Ask if that is fair? Have them come up with ways of making playing on the smartboard fair	Social Studies: Beethoven's Birthday. Read a short synopsis of his life. Discuss what it means to be deaf and how amazing it was that he was still able to compose music without hearing. Listen to a few on his compositions.
Closing Circle	 Reflecting on the day Check on Commitments Kindness Tree Family Connection 	 Reflecting on the day Check on Commitments Kindness Tree Family Connection 	 Reflecting on the day Check on Commitments Kindness Tree Family Connection 	 Reflecting on the day Check on Commitments Kindness Tree Family Connection 	 Reflecting on the day Check on Commitments Kindness Tree Family Connection
Outdoor Learning	Toss watermelon seeds into cups	Plant a fall garden in pots or in old tires	Serve snack or lunch outdoors	 Provide props (hat, apron, ice cream cartons, snow-cone cups, music box, signage) to add to the bicycles to make them pretend ice-cream trucks 	 Provide watering cans, and let the children water the outdoor plants

LESSON COMPONENTS	Day 1	Day 2	Day 3	Day 4	Day 5
Learning Goals	how the words or objects relate to each other • Identifies similarities and differences	follows three-step directions • Recognizes at least 20 letter sounds • Sustains attention to personally chosen or routine tasks until they are completed • Uses a large speaking vocabulary, adding several new words daily • Uses category labels to understand how the words and objects relate to each other • Asks and answers appropriate questions about the book • Retells or reenacts a story after it is read aloud • Creates or re-creates stories, moods, or experiences through dramatic representations • Names common shapes • Collects data and organizes it in a graphic representation • Identifies good habits of nutrition and exercise • Uses a wide variety of words to label and describe people, places, things, and actions	 Recognizes at least 20 letter sounds Uses some appropriate writing conventions when writing or giving dictation Identifies similarities and differences in characteristics of families Recognizes at least 20 letter sounds Produces a word that rhymes with a 	 Demonstrates empathy and caring for other Identifies good habits of nutrition and exercise Produces a word that begins with the same sound as a given pair of words Identifies good habits of nutrition and exercise Names at least 20 upper- and at least 20 lowercase letters Uses a wide variety of words to label and describe people, places, things, and actions Engages in voting as a method for group decision-making Recognizes at least 20 letter sounds Names common shapes Creates shapes Demonstrates use of location words Shows understanding by responding appropriately Participates in classroom music activities 	connection between <i>feelings</i> and <i>behaviors</i> • Recognizes, observes, and discusses the relationship of organisms to their environments • Responds to different musical styles through movement and play

Preschool Lesson Plan

Theme: Holiday Celebrations Week One

Week: December 17th-21st

	Monday	Tuesday	Wednesday	Thursday	Friday
Circle Time	Morning Message- "Hanukkah lasts for 8 nights" <u>Demo</u> - Review the calming strategy "Balloon". <u>Connect</u> - Use Fanny Frog to implement Absent Child Ritual (p.170) <u>Commit</u> - Implement Daily Commitment Ritual.	Morning Message- "Dreidel is a fun game" <u>Demo</u> - Review the calming strategy "STAR". <u>Connect</u> - Use Fanny Frog to implement Absent Child Ritual (p.170) <u>Commit</u> - Implement Daily Commitment Ritual.	Morning Message- "Christmas is celebrated on December 25 th ." <u>Demo</u> - Review the calming strategy "Balloon". <u>Connect</u> - Use Fanny Frog to implement Absent Child Ritual (p.170) <u>Commit</u> - Implement Daily Commitment Ritual.	Morning Message- "Santa visits on Christmas." <u>Demo-</u> Review the calming strategy "STAR". <u>Connect</u> - Use Fanny Frog to implement Absent Child Ritual (p.170) <u>Commit</u> - Implement Daily Commitment Ritual.	Morning Message- "Merry Christmas!" <u>Demo</u> - Review the calming strategy "Balloon". <u>Connect</u> - Use Fanny Frog to implement Absent Child Ritual (p.170) <u>Commit</u> - Implement Daily Commitment Ritual.
Coconut Theatre Phonics	Read "On The First Night Of Chanukah" and "A Blue's Clues Chanukah" and a short story of the reason for Hanukkah. Discuss how and why the holiday is celebrated	Read "My Two Holidays" and "Hanukkah Oh Hanukkah" Teach the children how to play Dreidel using real dreidels!	G2/G3: read "A Winnie the Pooh Christmas Wish" CP/TK read "Donald's Christmas Gift" Have the children draw a picture of what they want to give a friend for Christmas	Read "Click, Clack, Ho! Ho! Ho!" Create a fun Santa craft!	Read "What Santa Can't Do" and excerpts from "Christmas Around the World" Compare how other countries celebrate Christmas
Kreme TV/ Social Studies	PATHS: Turtle Technique Review: Reread "Twiggle Learns to Do Turtle." Give children different upsetting scenarios to help them practice implementing turtle technique	Values and Virtues: Confidence- having a feeling or belief that you can do something well or succeed at something. Read "I Like Me" How does the character show her confidence?	PATHS: Turtle Technique Review: Pick children to reenact parts of "Twiggle Learns to Do Turtle"	Social Studies: Winter Solstice- Discuss with the children their favorite winter activities. Create a snowman craft!	ABCMouse: Let the children pick the group activity they would like to do on the Smartboard
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Preschool Lesson Plan

Theme: Holiday Celebrations Week Two

Week: December 25th-29th

	Monday	Tuesday	Wednesday	Thursday	Friday
Circle Time / Letter Concentration	Crème is closed	Crème is closed	Morning Message- "Kwanzaa celebrates 7 principles." <u>Demo</u> - Review the calming strategy "Balloon". <u>Connect</u> - Use Fanny Frog to implement Absent Child Ritual (p.170) <u>Commit</u> - Implement Daily Commitment Ritual.	Morning Message- "Next year will be 2019." <u>Demo</u> - Review the calming strategy "STAR". <u>Connect</u> - Use Fanny Frog to implement Absent Child Ritual (p.170) <u>Commit</u> - Implement Daily Commitment Ritual.	Morning Message- "Happy New Year!" <u>Demo</u> - Review the calming strategy "Balloon". <u>Connect</u> - Use Fanny Frog to implement Absent Child Ritual (p.170) <u>Commit</u> - Implement Daily Commitment Ritual.
Coconut Theatre Phonics	Crème is closed	Crème is closed	Read "Seven Days of Kwanzaa. Decorate a Kinara (candle holder) to help celebrate Kwanzaa	Discuss what New Years is, what year it will be and how everyone is going to celebrate. Decorate a New Year's hat	Discuss what it means to make a resolution. Create a New Year's Resolution Project!
Kreme TV / Social Studies	Crème is closed	Crème is closed	PATHS : Appropriate Turtle I: Conduct the lesson. Use the pictures to help decide when children should use the turtle technique	Values and Virtues: Confidence- Read "A Color of His Own" Discuss how the Chameleon finds the confidence in the end to enjoy his colors	ABCMouse : Let the children pick the group activity they would like to do on the Smartboard





Lesson	Plans for	Choices • Decisiones	-	. ,			Date	Dec. 31		Teacher	
Wonderfu	I Word	hahit hahito	Character Education	Technolo			gy	Math-What Comes Next?;			ext?; Words Words Words
Literacy	Oral Lang	uage, Vocabulary				nglish-P, p, L, I, R, r panish-P, p, L, I, R, r Ma			n Measurement-Time		
English V	ocabulary	active, after, alert, bed	time, before, co	nfidence daytime during, etic	quette, exerci	se fair, h	abit, manno	ers, nighttin	ne, respect	, routine	
Spanish \	Vocabulary	activo, después, alerta	i, hora de irse a	dormir, antes, confianza, día	a, durante, et	iqueta, ej	jercicio just	o, hábito, n	nodales, no	oche, respete	o, rutina
LESSON COMPO				Day 1		Day 2			Day 3		Day 4
Greetinç	g Circle	Crème Closed f New Yea	IS exerci "Head for (p.188 stress ars choos choos Sing " words accom	d Shoulders Knees and toes" B) <u>Demo</u> - Point out the reducing is also a healthy habit that we se for out body. Have children se a calming strategy. <u>Connect</u> - 'Get Ready" (p.177) Review the	Morning Mes grows pansies, roses. Unite- In the stretching e Window" (p.199 "S.T.A.R." Revi (p.177). Conne Mice" (p.173). C Frog to help im Keeper Ritual.	petunias, nvite the ch exercise "S 3). <u>Demo</u> - ew the mo <u>ect</u> - Review <u>Commit</u> - U	lilies, and hildren to so tretch to the Play ovements w "Three Nice Jse Fanny	paper, pleas with Me" Dis Play "Shube Heart CD) <u>C</u> select t a pa children ask greeting the (pinky hug, h	en to the teac e. <u>Unite</u> - Sin ccuss manner rt Shuffle" (It <u>Connect</u> : Invi rtner to greet their partner y would like to nandshake, h	her. Pass the g "Sign Along rs. <u>Demo</u> : t Starts in the ite children to . have the to choose a	Morning Message: Doctors listen to our lungs. Doctors check our reflexes. Unite- Sing "This is the Way We Brust Our Teeth" (p.195). <u>Demo</u> - Invite the children to choose a calming strategy (p.168-169). <u>Connect</u> - Review "On You Face" (p.172). <u>Commit</u> - Implement the Safe Keeper Ritual.
Moving Learning			"Wig	ggle, Jiggle, Giggle" song and dance	Create a nev	w patty-ca	ake pattern	"Mante	ut Butter and quilla de cao ermelada" s	ahuate y	"Dr. Knicker Bocker" action song
Literacy Languag Phonics Handwri Aloud)	ge,	Crème Closed 1 New Yea	for • Hand • Gros	Motor-Pick up buttons with your	Centers • Creativity Stat activities • Gross Motor / strategies • Library and Li with relaxing m • Hand Writing-	Area-Practi stening-Re usic in bac	ice yoga ead books ckground	Restate the rules Centers Pretend an and eat a me	Station-Illustra	s as positive end to serve	Centers • Discuss children's experiences with doctors, nurses, and dentists • Language and Literacy-Sequence pictures of brushing teeth and visiting a doctor • Hand Writing-P p, L I, R r
		Happy New Year	story • Parti • Deve Five F dinosa • Expl	and Riley" • "Tita y Rita" action icipate in story action elop concept of exercise Huge Dinosaurs • Cinco enormes aurios lore different ways to move resting movement words	Shubert is a S. • Learn three cc • Practice S.T./ "My Grandmoth jardin de mi abi • Participate ap storytelling • Find and nam vocabulary wor	alming stra A.R. strateg ner's Garde uelita" liste propriately e I, p, and	gy en" • "El ening story / in	 Listen for // A to Z Ps and de la A a la Z Discuss hor confidence 	Z dea of manne p/, /l/, and /r/ nd Qs • Buenc Z www.using man	ers os <i>modales</i> ners can build	"Five Little Monkeys" • "Cinco Monitas action rhyme • Role-play rhyme • Consider monkey's choices—were they safe? <i>Neighborhood Helpers</i> • <i>Ayudantes</i> <i>del vecindario</i> • Introduce doctor, nurse, and dentist • Consider healthy <i>habits</i>

LESSON COMPONENTS	Day 1	Day 2	Day 3	Day 4
Weekly Learning Centers	• Math-Make up a pattern of exercises (two jumping jacks, three toe touches, two jumping jacks)	 Fine Motor- Invite the children to draw a picture of something they do just for fun Math-Count breaths using a sand timer Pretend and Learn-Use a tub of water, soap and sponges to discuss how the feel and sound of water can relieve stress 	 Fine Motor-Play a game or build a Lego[™] house with a friend Math-Play Pass the Number Please Pretend and Learn-Set the table and sit down to a pretend dinner 	 Fine Motor-Place in order the <i>Teeth</i> <i>Brushing</i> sequence cards and <i>Hand</i> <i>Washing</i> sequence cards Math-Experiment with weight and height Pretend and Learn-Provide props for a doctor's office
Math and Science	 Introduce day-night cycle Create a pattern Centers Fine Motor-Arrange cutouts to show day-night pattern Math-Copy a pattern using connecting cubes 	 Introduce vocabulary before, during, and after Create timeline of school day events Centers Gross Motor Area-Experience changes in heartbeat before and after exercise Science-Sequence events in daily routine 	 Compare passage of time (analog clock, sand timer) Time a simple task Centers Sensory Table-Measure how much water is squeezed from a sponge into a container in one minute Sort numerals that come <i>before</i> and <i>after</i> a given number 	 Introduce calendar and months of the year Centers Creativity Station-Make a birthday calendar Math-Match numerals
Character Education	with the PATHS puppets what it means	commitment to a friend: being honest and a good friend ALL the time. Read "Pumpkin Soup" Disucss whether the friends were being loyal good friend	PATHS : <u>Appropriate Turtle II</u> : Play Twiggle Hot Potato. Pass the Twiggle puppet around in a circle. When the teacher says stop, the child holding Twiggle must demonstrate the "Turtle" technique	Character Ed:Loyalty and Commitment to friends. Review "Pumpkin Soup" from Wednesday. Make "classroom soup". Have the children work together to list ways that we can show that we loyal, good friends ALL the time. Wrtie them on a piece of paper and add them to the "soup" cauldron. Have the children help "mix" the soup, while reiterating ways to be a loyal friend.
Closing Circle	 Reflecting on the day Check on Commitments Kindness Tree Family Connection 	 Reflecting on the day Check on Commitments Kindness Tree Family Connection 	 Reflecting on the day Check on Commitments Kindness Tree Family Connection 	 Reflecting on the day Check on Commitments Kindness Tree Family Connection
Outdoor Learning		 Have children lie on their backs and watch the clouds. Point out that being quiet and being fully present with nature can be an effective way to relax and reduce stress. 	• Play Mother, May I, …? • Mamá, puedo. (p. 200)	• Play The Doctor Says • El médico dice as you would play Simon Says

LESSON COMPONENTS	Day 1	Day 2	Day 3	Day 4
Learning Goals	 Begins to understand difference connection between <i>feelings</i> and <i>behaviors</i> Practices good habits of personal safety Recognizes and creates patterns Demonstrates an understanding others have perspectives and feeli that are different from her own Is able to increase or decrease intensity of emotions more consistently, although adult guidar sometimes necessary Recognizes at least 20 letter sou Is aware of where own body is in space, respects personal boundar Identifies good habits of nutrition exercise Demonstrates use of location words Uses language to describe concepts associated with the passing of time Organizes their life around events, t and routines Coordinates sequence of movement perform tasks Identifies and describes the characteristics of organisms 	 Shows competence in initiating social interactions Recognizes at least 20 letter sounds Demonstrates understanding in a variety of ways or knowing the meaning of three to four thousand words, many more than he or she uses Assumes various roles and responsibilities as part of a classroom community Regulates his own behavior with occasional reminders or assistance from teacher Shows understanding by responding appropriately Recognizes one-digit numerals 0 through 9 Uses language to describe concepts associated with the passing of time Sorts objects that are the same and me, different into groups and uses language to describe how the groups are similar and 	 Participates in classroom music activities Is able to increase or decrease intensity of emotions more consistently, although adult guidance is 	 Uses category labels to understand how the words and objects relate to each other Demonstrates understanding in a variety of ways or knowing the meaning of three to four thousand words Counts up to ten items, and demonstrates that the last count indicates how many items were counted Uses language to describe concepts associated with the passing of time

Wonderful Word	options, opciones	Character Education	Fairness, Justicia Confidence, Confianza			gy	ABC and XYZ; Reading Budd		ng Buddy			
Literacy Problem	Solving, Oral Language		Letter	English-LiKkVv		Math	Comparing Sets, One-to-One Correspondence					
English Vocabula	attitude, cooperate, o	determined,	equal, fair, fewer, greater, numer	al, opportuni	ty, options	, persisten	t, problem s	solving, slov	wpoke, solu	tions, trial and error, water spou		
Spanish Vocabula	actitud, colaborar, de canalón	eterminado, i	igual, justo, menos, más, numera	l, oportunida	ad, opcione	es, persiste	nte, resoluc	ción de prol	blemas, tort	uga, soluciones, ensayo y error,		
LESSON COMPONENTS	Day 1		Day 2		Day 3			Day 4		Day 5		
Greeting Circle	Morning Message-"Let' problem solving. " <u>Unite</u> children "There's a Hole (p.194). <u>Demo</u> - Invite ch choose a calming strateg <u>Connect</u> - Recite "there V Woman Who Lived in a S <u>Commit</u> - Implement the Ritual.	- Teach the in My Bucket" ildren o gy (p.168-169). Was An Old Shoe" (p.196)	Morning Message-"We look for viable options to our problems." <u>Unite</u> - Sing "Humpty Dumpty" (p171) <u>Demo</u> - Invite the children to choose a calming strategy (p.168-169). <u>Connect</u> - Teach the children the words and movements to "Friendship Chant" (p.175). <u>Commit</u> - Implement the Safe Keeper Ritual.	and error." <u>U</u> of "There's a (p.194). <u>Dem</u> choose a calr <u>Connect</u> - Pla	<u>nite</u> - Sing a b Hole in My B <u>o</u> - Invite the o ning strategy y "That's Wa <u>nit</u> - Impleme	few verses ucket" children to r (p.168-169). as helpful"	working!" <u>U</u> Spider" (p.19 children to c ad perform i You Well" (p	essage- "Kids nite- Sing "Its 92). <u>Demo</u> - E hoose a calm t. <u>Connect</u> - F 0.178). <u>Comm</u> he Safe Keep	sy Bitsy ncourage ing strategy Play "I wish <u>ilt</u> -	Morning Message- "We value cooperation." <u>Unite</u> - Sing "The More We Work Together" (p186). <u>Demo-</u> Invite the children to choose a calming strategy (p.168-169). <u>Connect</u> - Use Fanny Frog to help implement the Absent Child Ritual. <u>Commit</u> - Implement the Safe Keeper Ritual.		
Moving and _earning	"It Starts in the Heart" corazón" actior		Hula-hoop challenges	Coopera Círculos mu	tive Musical sicales de c game		"Itsy Bits	sy Spider" ao	ction song	Cooperative "Humpty Dumpty" • "I Sr. Huevito" stunt		
Literacy (Oral Language, Phonics, Handwriting, R Aloud)	story of "Forest Friends" • Library and Listening-L aloud story Charlie Chipmunk's Tho Choices • Las decisiones consider Carlitos	 ABC-J, K, V Language and Literacy-Retell the story of "Forest Friends" Library and Listening-Listen to readaloud story Charlie Chipmunk's Thoughtful Choices • Las decisiones consideradas de Carlitos 		guage and Literacy-Retell the of "Forest Friends" ary and Listening-Listen to read- I story• Language and Literacy-Retell story of "Henny Penny" • Library and Listening-Listen to Little Red • Gorrita Rojalie Chipmunk's Thoughtful ces • decisiones consideradas de tos"Henny Penny" • "La gallina Tina" story folder • Consider story problems and solutions		materials • Gross Motor from tallest to tallest	e tools to sep Area-Order shortest, sho et" • "Mi tía V vs to solve Au ems	children ortest to /ioleta" story unt Violet's	Gross Mote movement c Language story of Itsy "Tortoise and la liebre" list	or Area-Sequ ards and ther and Literacy-I Bitsy Spider d the Hare" • ening story e concept of	n move Retell the La tortuga y	Centers • ABC-Copy word with magnetic letter • Creativity Station-Create a cooperative mural. (Use material Charlie Chipmunk's Thoughtful Choices • Las decisiones consideradas de Carlitos • Develop concept of choice
	 Identity problems that C Think of ways to solve and classroom problems "Forest Friends" • "Los a bosque" story folder Read to see how Little problem Develop vocabulary: put 	similar migos del Bear solves a	Listen for myming Little Red • Gorrita Roja Notice how Little Red used her senses to solve problems	 Apply strate problem Shubert's Big Identify Shul Consider po 	<i>Voice</i> bert's probler	m	chiquitita" sto • Identify the	bider" • "La ar ory folder : spider's prot sistent story c	olem	 Develop concept of choice Talk about Charlie's fair choices "Little Red Hen" • "La gallinita roja" story folder Identify Little Red Hen's problem Develop concept of cooperation 		

LESSON COMPONENTS	Day 1	Day 2	Day 3	Day 4	Day 5
Weekly Learning Centers	 Construction-Build a home for Fanny Frog Science-Move water between two 	manipulative and the fingers on the right hand • Construction-Continue building	 Fine Motor-Work puzzles using the backs of the pieces Construction-Continue building Fanny's house adding items Science-Make a nail dance inside a bottle of water using a magnet 	 Fine Motor-Teach children how to finger crochet Construction-Continue building Fanny's house adding items Science-Match aromas using smell puffs 	 Fine Motor-Cover an underwater picture with attribute buttons Construction-Continue building Fanny's house adding items Science-Scavenger hunt
Math and Science	 Use cookie models to develop concept of more and less Centers Fine Motor-Match a set of nuts and bolts Math-Compare number of cubes to see who has more 	make shapes Centers • Math-Blow and count bubbles	 Use one-to-one correspondence to match sets of straws and cups Centers Science-Blow and count bubbles Math-Match cards representing the same number 	 Practice counting Introduce number line Centers Math-Make a numeral collage Science-Sort items using sense of touch 	Compare sets of cubes using one-to- one correspondence and counting Centers Gross Motor Area-Play Cooperative Fill the Cup • Llenar el vaso en equipo Math-Compare sets of cubes
Character Education	with the PATHS puppets what it means to feel "calm" or " relax" . Have the puppets provide examples of different reasons for feeling calm or relaxed.	Loyalty Review what it means to be committed and loyal to people and things. How can we be committed to	PATHS : Review briefly the definition of "calm" or "relaxed". Ask children what things relax them or help them to calm down. Complete a childrens yoga activity on the Smartboard.	Character Ed: Commitment- Read "The Little Engine That Could" . How was the train committed to his duties? If he gave up, would he still be considered committed?	Social Studies: National Book Month- Talk to the children why books are important. They help us learn, grow and have fun! Let the children create a fun bookmark while they listen to stories on ABCMouse
Closing Circle	 Reflecting on the day Check on Commitments Kindness Tree Family Connection 	 Reflecting on the day Check on Commitments Kindness Tree Family Connection 	 Reflecting on the day Check on Commitments Kindness Tree Family Connection 	 Reflecting on the day Check on Commitments Kindness Tree Family Connection 	 Reflecting on the day Check on Commitments Kindness Tree Family Connection
Outdoor Learning	positions and tossing it into a box.	• See how long children can keep a ball bouncing in the middle of the parachute. Gather ideas prior to starting the game. Stop and assess from time to time.	• Play Knots • Los nudos. (p. 199).	• Hang a Hula-hoop [™] from a tree. Invite children to attempt to toss a Frisbee [™] through the hoop. Encourage them to be persistent. Have Tortoise-and-Hare Races. Have two children race from a start to a finish line, using different movements.	• Play River Crossing • Jueguen a cruzando el río (p. 199).

LESSON COMPONENTS	Day 1	Day 2	Day 3	Day 4	Day 5
Learning Goals	 Is aware of own feelings most of the time Shows understanding by responding appropriately Recognizes at least 20 letter sounds Uses information learned from books by describing, relating, categorizing, or comparing and contrasting Demonstrates understanding in a variety of ways or knowing the meaning of three to four thousand words, many more than he or she uses Uses complete sentences of four or more words and grammatical complexity usually with subject, verb, and object order Engages in voting as a method for group decision making Initiates problem-solving strategies and seeks adult help when necessary Shows initiative in independent situations and persists in attempting to solve problems Counts up to ten items and demonstrates that the last count indicates how many items were counted Uses informal strategies to share or divide up to ten items equally Participates in classroom music activities• Shows control of tasks that require small-muscle strength and control Responds to different musical styles through movement and play 	 Begins to have meaningful friends Initiates problem-solving strategies and seeks adult help when necessary Describes, observes, and investigates properties and characteristics of common objects Uses regular and irregular plurals, regular past tense, personal and possessive pronouns, and subject-verb agreement Recognizes how much can be placed within an object Counts one to ten items, with one count per item Counts up to 10 items, and demonstrates that the last count indicates how many items were counted Collects data and organizes it in a graphic representation Practices good habits of personal safety Is aware of where own body is in space, respects personal boundaries Sustains attention to personally chosen or routine tasks until they are completed 	 behaviors Responds to different musical styles through movement and play Recognizes at least 20 letter sounds Shows initiative in independent situations and persists in attempting to solve problems Combines words to make a compound word Uses complete sentences of four or more words and grammatical complexity usually with subject, verb, and object order Asks and answers appropriate questions about the book Counts one to ten items, and demonstrates that the last count indicates how many items were counted Practices good habits of personal health and hygiene Describes, observes, and investigates properties and characteristics of common objects 	 Demonstrates empathy and caring for others Produces the correct sounds for at least ten letters Retells or reenacts a story after it is read aloud Uses category labels to understand how the words/objects relate to each other Remains focused on engaging group activities for about 20 minutes at a time Coordinates sequence of movements to perform tasks Uses words to rote count from 1 to 30. Counts up to 10 items, and demonstrates that the last count indicates how many items were counted Recognizes one-digit numerals 0 through 9 Uses some appropriate writing conventions when writing or giving 	 Initiates problem-solving strategies and seeks adult help when necessary Uses information learned from books by describing, relating, categorizing, or comparing and contrasting Asks and answers appropriate questions about the book Assumes various roles and responsibilities as part of a classroom